

**TOWN OF PATAGONIA
PLANNING AND ZONING COMMITTEE
SPECIAL MEETING AGENDA
DECEMBER 10TH, 2012
6:00 P.M.**

1. CALL TO ORDER.

2. CORRECTION AND/OR APPROVAL OF MINUTES OF THE PLANNING AND ZONING MEETING.

 A) SPECIAL MEETING NOVEMBER 12, 2012 – 6:00 PM

3. REQUESTS FROM THE TOWN COUNCIL.

3. COMMUNITY INPUT: SUBJECT TO REASONABLE TIME AND MANNER RESTRICTIONS, AT THIS TIME MEMBERS OF THE PUBLIC MAY COMMENT ON ANYTHING UNDER THE PURVIEW OF THE PLANNING AND ZONING COMMITTEE. PURSUANT TO THE ARIZONA OPEN MEETING LAW, AT THE CONCLUSION OF THIS AGENDA ITEM, INDIVIDUAL MEMBERS OF THE COMMITTEE MAY RESPOND TO CRITICISM MADE BY THOSE WHO HAVE ADDRESSED THE COMMITTEE, MAY ASK STAFF TO REVIEW THE MATTER, OR MAY ASK THE MATTER BE PLACED ON A FUTURE AGENDA.

4. DISCUSSION AND POSSIBLE ACTION TO SCHEDULE A USE PERMIT HEARING RE: THE PROPERTY AT 539 N. 3RD AVE., OWNED BY BRENT BOWDEN, INCLUDING A REVIEW OF PROPERTY HISTORY AND ANY PERMITS AFFORDED THE PROPERTY IN THE PAST.

5. DISCUSSION AND POSSIBLE ACTION TO SCHEDULE A USE PERMIT HEARING RE: THE PROPOSAL TO CONSTRUCT A RADIO TRANSMISSION TOWER/ANTENNAE ON PROPERTY WITHIN TOWN LIMITS OWNED BY ED AND JACKIE FLEDER.

6. DISCUSSION AND POSSIBLE RECOMMENDATIONS RE: THE CURRENT DRAFT DOCUMENTS ON ROAD WEIGHT RESTRICTIONS AND PROTECTION OF LOCAL ROADS

7. A REVIEW, AND POSSIBLE RECOMMENDATIONS, RE: COMPREHENSIVE PLANNING ON TOWN PARKS AND RELATED AMENITIES.

8. DISCUSSION AND POSSIBLE ACTION ON MODELS OF A DARK SKY ORDINANCE (SANTA CRUZ COUNTY'S VERSION WAS SENT TO ALL MEMBERS) AND ITS POSSIBLE APPLICABILITY TO PATAGONIA.

9. DISCUSSION ON A PLAN TO INVITE COORDINATION OF THE VARIOUS GROUPS INTERESTED IN IMPROVING THE CENTRAL TOWN PARK AND OTHER COMMUNITY OWNED SPACES.

10. FUTURE AGENDA ITEMS: AT THIS TIME MEMBERS OF THE COMMITTEE MAY BRING FORTH TOPICS OF AGENDA ITEMS FOR THE NEXT SPECIAL MEETING. THE COMMITTEE MAY NOT DISCUSS, DELIBERATE OR TAKE ANY ACTION ON THE SUBSTANCE OF THE TOPICS OTHER THAN TO INCLUDE THEM ON A FUTURE AGENDA. A.R.S. §38-431.02(H).

11. ADJOURNMENT.